

## ..But They're Hungry

Monster(s): Headless (knife, guns); Zombie (guns); Banshee (Blue crystal)

Saving Zone(s): 2

Near NE corner.

Near SW corner/the ladder leading up to Evil Undead Phantasms Must Die!!.

Ladder(s): 4

Near SE corner: down to They May Be Slow

SW corner: down to They May Be Slow

Near NE corner: up to Evil Undead Phantasms Must Die!!

Near NW corner: up to Evil Undead Phantasms Must Die!!

Objectives:

Dead German Soldier near NE corner.

Problem(s): None

Solution(s): None